

ToolsOnAir-Support

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Why is the live incoming video signal is not visible in the On Air window?

Georg - 2021-07-22 - in [Knowledgebase just:live/play](#)

The built in video switch is a great function, but is there a way to see the live incoming video signal in just:play/live or just:connects On Air window?

Using the DSK based method to switch to live, we send the live incoming audio and video signal directly to the output of the AJA card. This allows us to pass it through without any delay. Because the preview windows in just:connect/play/live can only show whats coming from our engine, those windows are black during an live event, showing only the graphics which is may on air during this time. To see the passed through live video signal in the On Air window in just:live or just:play, we allow to connect a second video device to the machine running the user interface and to display the video signal which is attached to that device. This is very helpful in situations where a control monitor is not available or where the UI is used on a Mac without a PCI slot (MacBook, iMac).

Using v2.8 or lower we support the BMD Mini Recorder (Thunderbolt) as the second device.

Using the non DSK based method to switch to live, the live signal is automatically visible in the proxy preview window of just:connect and the On Air window of just:live and just:play using the Proxy Preview function.