

ToolsOnAir-Support

[Portal](#) > > [General](#) > [NEW FINAL VERSION ANNOUNCEMENT - live:cut v3.0](#)

NEW FINAL VERSION ANNOUNCEMENT - live:cut v3.0

2018-05-29 - Georg - in [General](#)

Starting with Version 3.0 live:cut is now integrated in just:in.

WARNING: This version requires a NEW activation code and ALL previously generated codes will NOT work. Please contact TOA for new activation codes.

WARNING: If you are using AJA video devices, please beware that you have to redo your channel settings. Please contact TOA for help, if needed.

We are thrilled to announce the final release of live:cut v3.0!

This version includes the latest and greatest features developed over the past few months, many of which came right from your requests, the users. This major release includes:

- **Integrated User Interface:** You can now start a live:cut project directly from within the just:in user interface.
- **Support for additional Editing Systems:** You can now save Multi Camera Projects for Premiere Pro 2017 and 2018 as well as Edius.
- **Support for more Cameras:** We raised the maximum number of Cameras supported within a live:cut project from 16 to 24.
- **Support for Custom Keyboard Shortcuts:** There is a new "Keyboard" tab in the preferences which allows to define keyboard shortcuts to switch inside the user interface, if the currently selected input device supports this.
- **Improved live:cut Settings Handling:** Virtually all live:cut settings (markers, keyboard shortcuts, switcher mappings etc.) are now part of the live:cut project. This allows to save different project templates and switch between them.

Please read the [Release Notes](#) for more information.

The new version can be downloaded here: [DOWNLOAD](#)